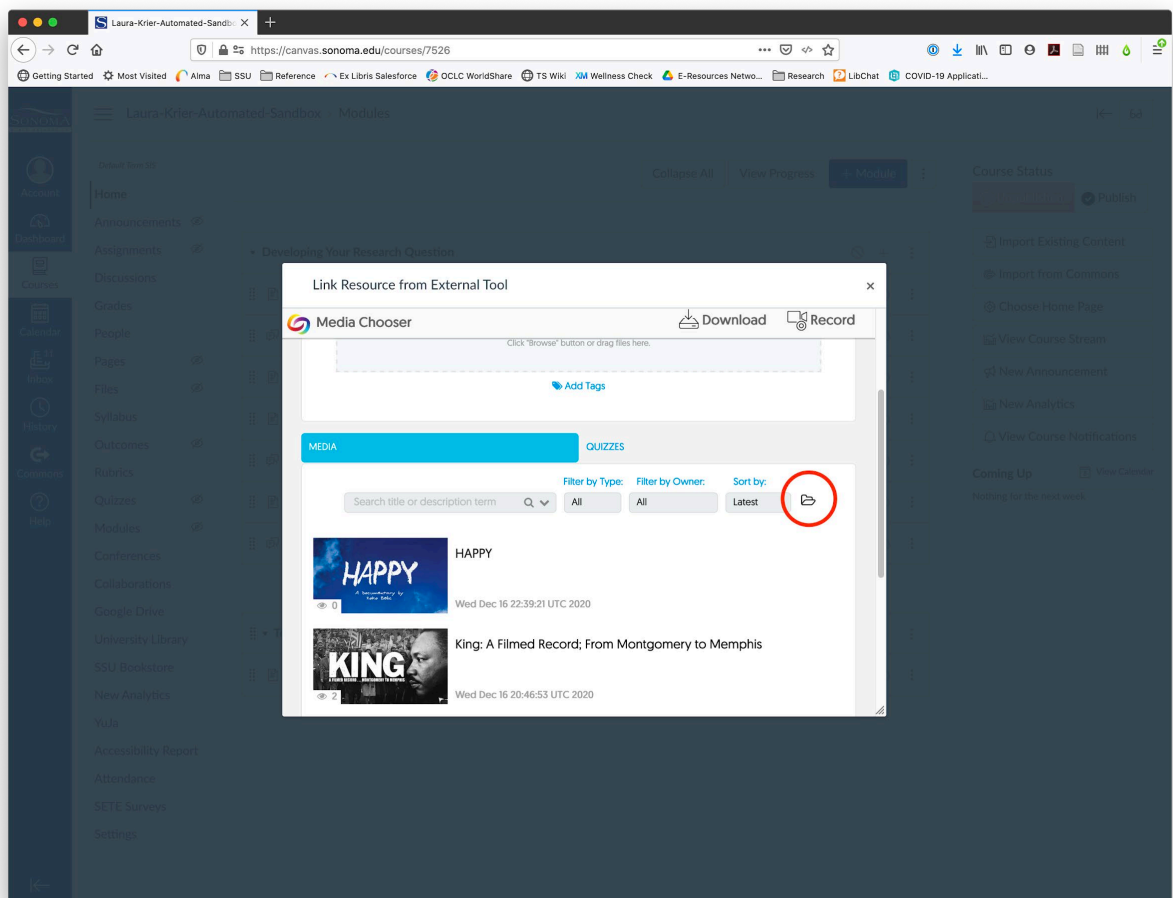


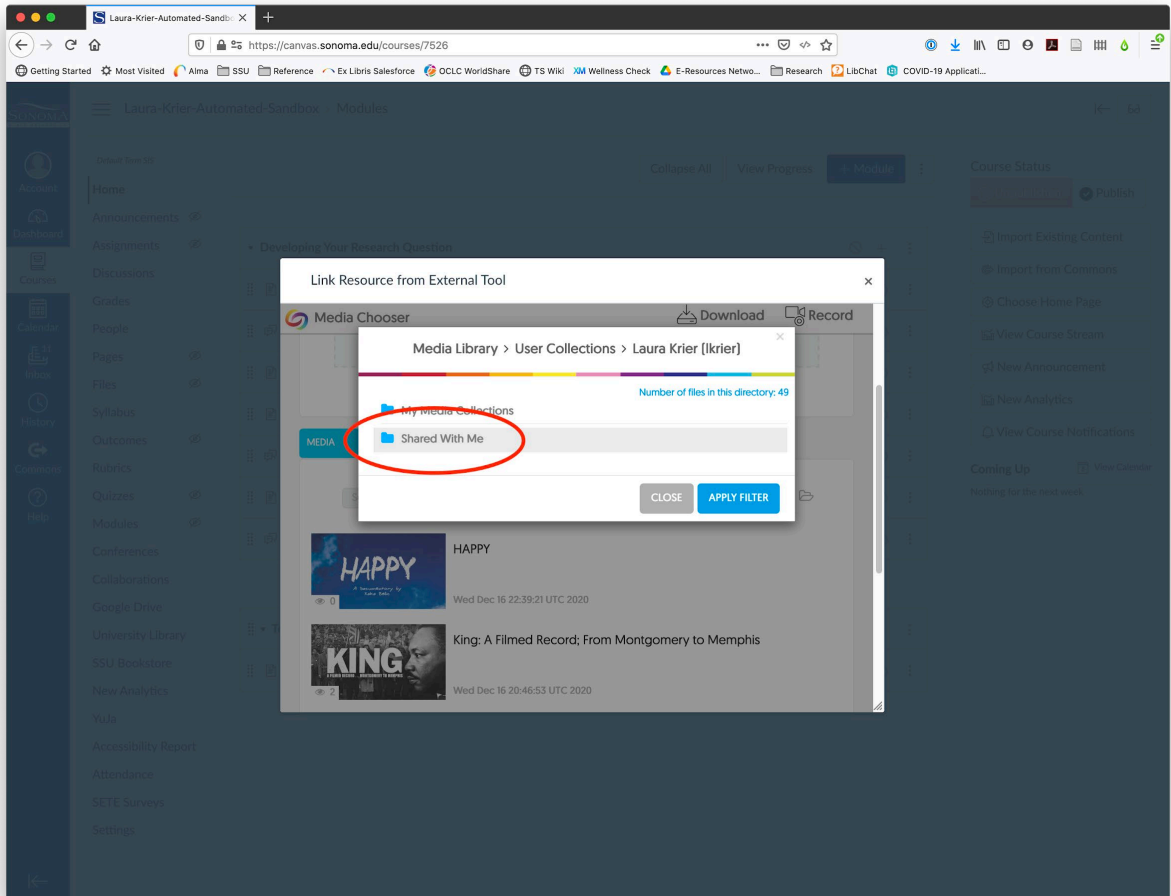
# Embedding Videos into Canvas

To use library-digitized videos in your course, you have to embed them into a page or module.

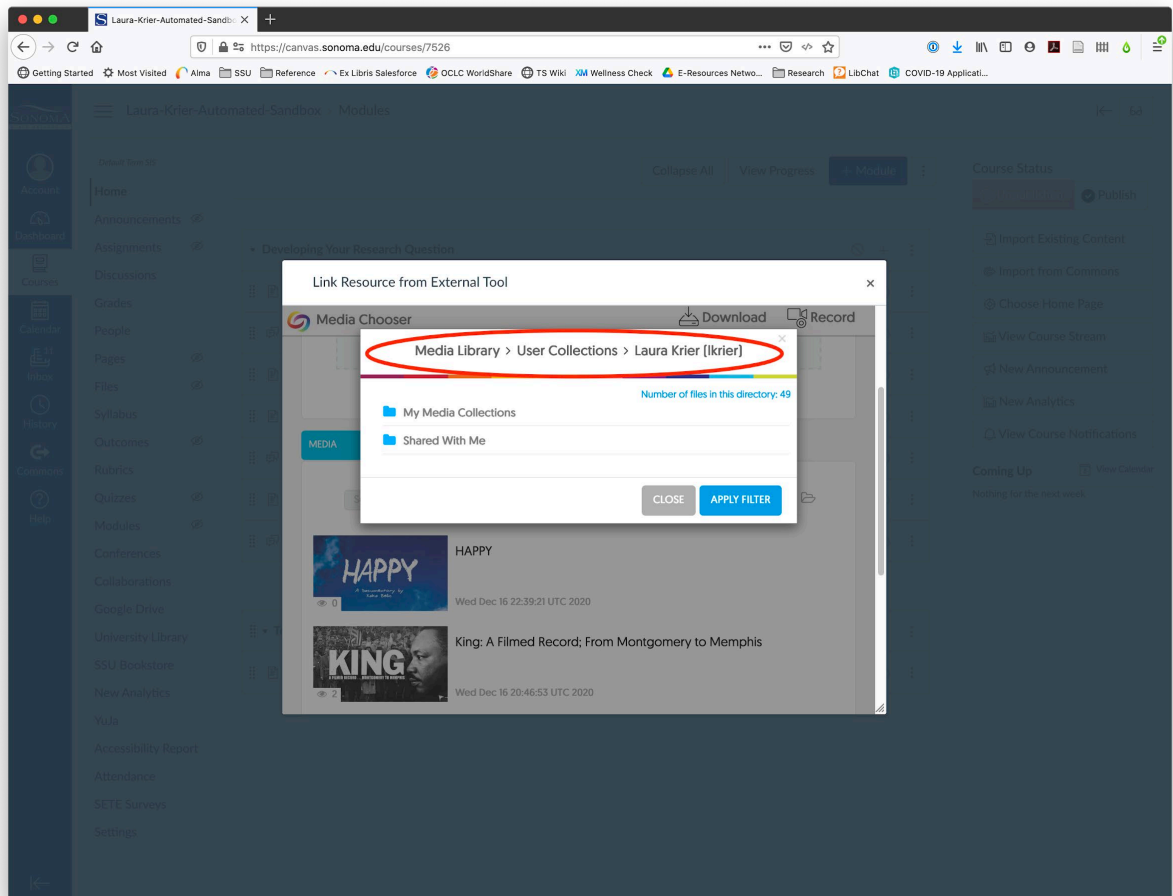
1. Navigate to your course and to the module where you'd like to add the video.
2. Click the + sign in the module header to add new content, and select Add External Tool from the drop down menu. Scroll down to YuJa Media in the list of external tools available. This will open your Media Chooser.
3. To find the video you want to add, you can search for the title, or click the Folder icon.



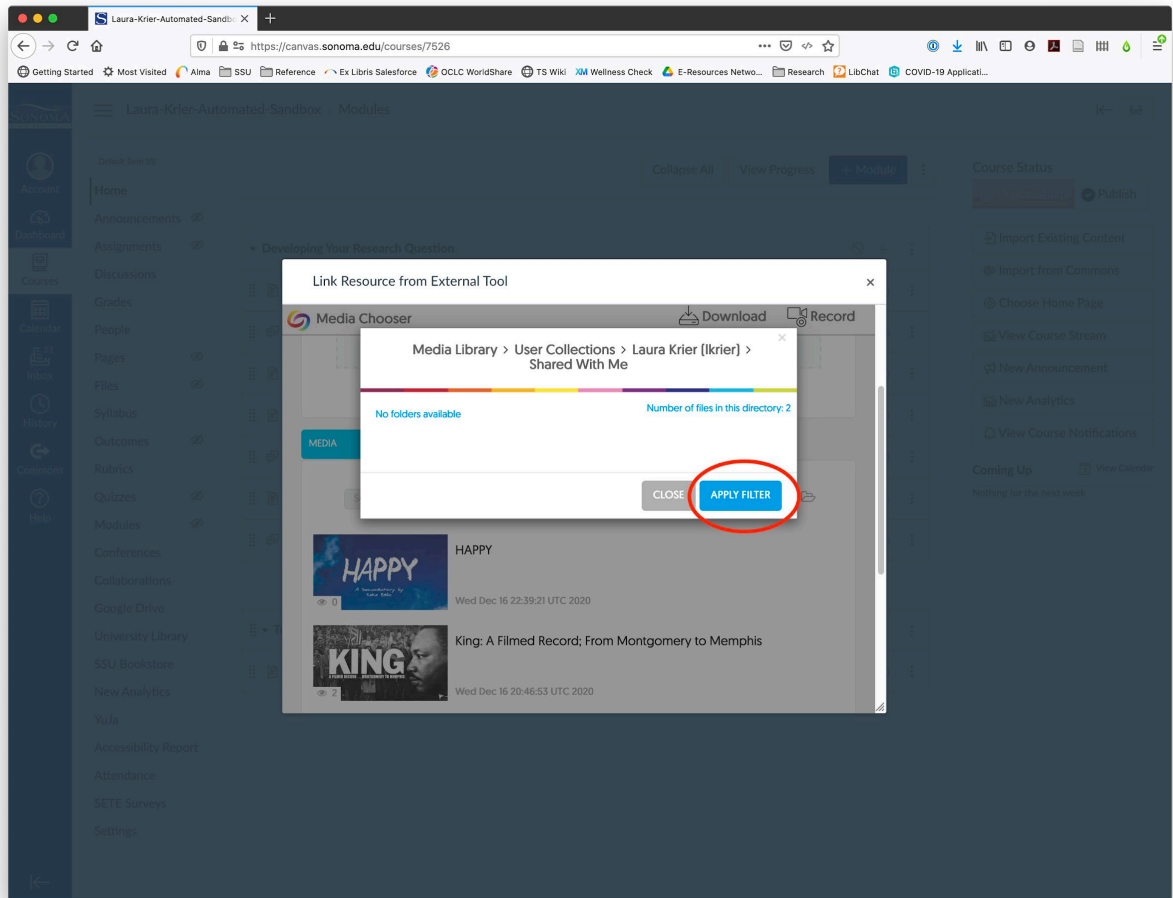
4. If you selected the Folder icon, select User Collections, then your name, then Shared with Me.



5. To navigate back to another folder, click the folder name at the top of the pop-up window.



6. Once you've selected the folder you want, click Apply Filter.



7. Click the video you want to embed, then click Add Item in the Canvas pop-up.

8. This will create a page specifically for the video.

If you'd like to embed a video into a page, you can follow the same steps above from inside of a page. Click the plug icon to add media, then choose YuJa Media to get to the media chooser.

Testing YuJa: Laura-Krier-Auto... Recent - Google Drive Embedding Videos into Canvas...  
https://canvas.sonomoma.edu/courses/7526/pages/testing-yuja/edit

Laura-Krier-Automated-Sandbox > Pages > Testing YuJa

SONOMA

Account  
Dashboard  
Courses  
Calendar  
Inbox  
History  
Commons  
Help

Default Term SIS  
Home  
Announcements  
Assignments  
Discussions  
Grades  
People  
Pages  
Files  
Syllabus  
Outcomes  
Rubrics  
Quizzes  
Modules  
Conferences  
Collaborations  
Google Drive  
University Library  
SSU Bookstore  
New Analytics  
YuJa  
Accessibility Report  
Attendance  
SETE Surveys  
Settings

Testing YuJa

Edit View Insert Format Tools Table

12pt Paragraph B I U A T<sup>2</sup> [Image] [Image] [Image] [Image]

0 words </> ↗

Options Users allowed to edit this page  
Only teachers  
 Add to student to-do

Notify users that this content has changed

Cancel Save & Publish Save